



NASA's Human Missions to Mars



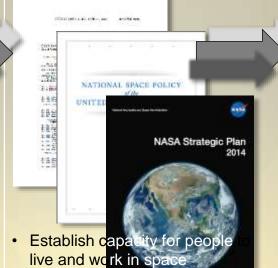
Body of Previous Architectures, Design Reference Missions, Emerging Studies and New Discoveries

2010 Authorization Act, **National Space Policy, NASA Strategic Plan**

Evolvable Mars Campaign



- Internal NASA and other Government
- International Partners
- Commercial and Industrial
- Academic
- Technology developments
- Science discoveries



- Expand human presence into the solar system and to the surface
- indefinitely of Mars



- · An ongoing series of architectural trade analyses, guided by Strategic Principles, to define the capabilities and elements needed for a sustainable human presence on Mars
- · Builds off of previous studies and ongoing assessments
- Provides clear linkage of current investments (SLS, Orion, etc.) to future capability needs



Human Missions to Mars Overview



Who? Humans

 The first humans to set foot on Mars are living among us today. For the purpose of system sizing, we currently assume 4 crew per round-trip Expedition

What? Surface Field Station

 Unlike Apollo, where we explored (and abandoned) several sites, it will be more affordable to establish a base where assets can be re-used. Subsequent expeditions would return to the same site, using surface mobility assets to explore farther from base

Where? +/- 50° latitude

 NASA is conducting joint HEO/SMD landing site selection workshops to solicit public input on sites that are both accessible and offer scientific value or natural resources

When? Late 2030s

 Each expedition crew would spend up to 500 days on Mars, and expeditions would depart from Earth about every ~4 years

How? Technology

NASA's priority is to focus on the critical things that we don't yet know how to do, such
as slowing down and landing a habitat capable of supporting the crew for 500 days

Why? Discovery

 Throughout history, exploration has brought discoveries that benefit all of humanity even for those of us who remained at home. Learning to travel to, and live on, Mars will inevitably lead to new discoveries that will help us on Earth







days per

Expedition

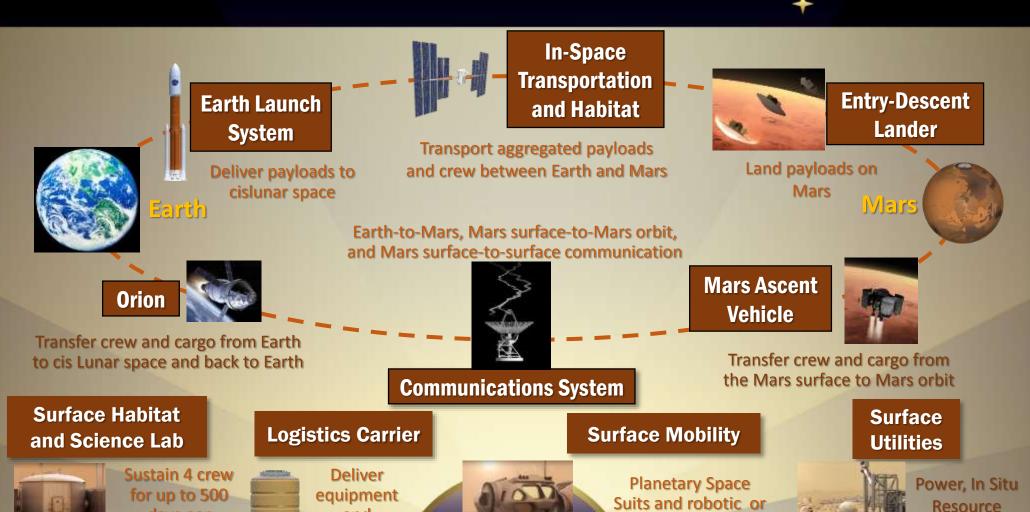
and

consumables

Human Missions to Mars Architecture Elements



Utilization



pressurized rovers



Human Missions to Mars Challenges



Getting There

500+ t Launched

Mass From Earth

Multiple Launches per Mission

2000x Farther than the Moon

Reliable, Efficient

In-Space Transportation



20-30t Landed Payload

Entry/Descent

Landing Accuracy, Payload Protection

Living There

4 Month Dust Storms



Visibility, Abrasion, **Performance** Material Selection, Operations, Risk

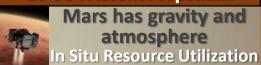
100+ km Excursions



Terrain Hazards Risk, Reliability, Maintenance

Coming Home

16-38 t Ascent Propellant



11+ km/sec Earth Entry



High Temperatures Advanced Heat Shields

Up to 2-Week Radio Silence

Up to 44 minutes for an answer, Low Data Rates **Autonomous Operations**



3 Year Missions



Microgravity, Radiation, Logistics Crew Health, Equipment Reliability



What "Unknowns" Need to be Addressed?



Known unknowns (to achieve Earth independence) – examples include:

- Human physiology in the Mars environment
 - Gravity
 - Radiation
 - Dust (e.g., perchlorates)
- Plant/animal physiology in the Mars environment
 - Gravity; Radiation; Light
- Search for life
 - How do we detect it? (And how do we decide it is not something brought from Earth?)
 - How do we learn more about it without contaminating it and without exposing the crew to it?
- · Local resources, with priority on sources of usable water
 - If in the form of H2O then where is it and how can it be collected
 - If in the form of hydrated minerals then where is it, how is the raw material collected, and what is the "best" process (given local environmental conditions and available infrastructure) to extract the water
- Martian civil engineering "best practices"
 - Surface preparation/stabilization
- Martian chemical engineering "best practices"
- TBD others

Unknown unknowns

- By definition unknown, but not unanticipated
- Surface infrastructure should be implemented in such a way that it is adaptable and has built-in margin to accommodate different (than originally planned) activities without requiring a complete redesign and redeployment







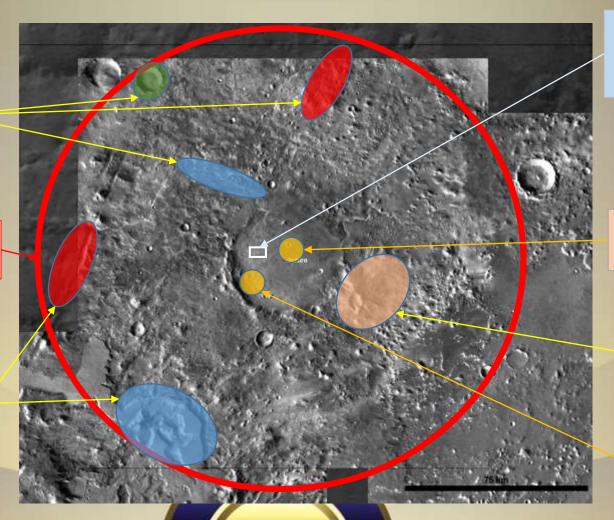
Example Mars Exploration ZoneContaining Several Regions of Interest (ROI's)





Exploration Zone (~200 kilometers diameter)

Science ROI's



Centrally Located Landing Sites and Surface Facilities

In Situ Resource ROI's

Science ROI's

In Situ Resource ROI's